

Computer Science Basics

Negative numbers

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Last Week

Negative Numbers

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Counting with bases 2 and 16

- **Computers work only in binary**
 - Notations in Binary are too long
 - We use hex to represent binary values
- **You should be familiar with hex notation**
 - It is the center of low level programming.
 - One solution: do the exercises!

Negative Numbers

Possible representations

How to Represent Negative Numbers?

- **Numbers can be positive**
 - Decimal: 15
 - Stored in memory in hexadecimal: 0x0F (on 8 bits)
 - or 0x0000000F in 32 bit
- **And can also be negative**
 - Decimal: -15
 - How should we represent it?

Different possible representations

- **One bit for the sign**
 - The first bit is used for the sign
 - 15 is represented by 0x000F on a 16-bit architecture
 - -15 by 0x800F
- **Problems:**
 - Two representations of 0 exist: 0x0000 and 0x8000
 - Standard addition does not work:
 $15 + (-15) = 0x000F + 0x800F = 0x801E = -30$
- **One's Complement**
 - The negative number is obtained by inverting all the bits
 - 15 = 0x000F
 - 15 = 0b 0000 0000 0000 1111
 - -15 is represented by 0b 1111 1111 1111 0000
 - -15 is represented by 0xFFFF
- **Problems**
 - We have two different representations of 0 0x0000 and 0xFFFF
 - Addition does not work
 $15 = 0x000F$ and $-5 = 0xFFFF$ The sum is 0x1000g which makes 9 if we forget the
overload.

Two's Complement

Two's Complement

- **Negative numbers are designed to respect addition**
 - $15 + (-10) = 5$
 - Idea: $-X$ is represented by $2^n - X$ if n is the number of bits
 - $X + (-X) = X + 2^n - X = 0 + \text{overflow}$
- **Example 1**
 - Notation for -1 on 16 bits
 - $2^{16} - 1 = 2^{15} + 2^{14} + 2^{13} + 2^{12} + 2^{11} + \dots + 2^1 + 2^0$
 - -1 is written `0xFFFF`
 - $1 + (-1) = 0x10000$ (overflow is out of the 16 bits)
- **Example 2**
 - Notation for -20 on 16 bits
 - $2^{16} - 20 = \text{Hard to compute}$

Two's Complement

Conclusions

- **Method for computing**
 - Computing the representation of $-X$
 - Take the binary representation of X
 - Invert all the bits of X
 - Add one
- **Example 2 (Cont): -20**
 - $20 = 0b\ 0000\ 0000\ 0001\ 0100$
 - We invert all the bits
 - $0b\ 1111\ 1111\ 1110\ 1011$
 - We add one
 - $0b\ 1111\ 1111\ 1110\ 1100$
 - Which can be noted in hexa: `0xFFEC`
- **Example 3: -32**
 - $32 = 0b\ 0000\ 0000\ 0010\ 0000$
 - it makes $0b\ 1111\ 1111\ 1101\ 1111$
 - We add one: $0b\ 1111\ 1111\ 1110\ 0000$
 - Representation = `0xFFE0`

Conclusion

- **Numbers are stored in binary in computers**
 - Easy for positive numbers
- **Two's Complement Notation**
 - Works for positive and negative numbers
 - Uses the same addition for signed and unsigned numbers
- **How to represent real numbers?**
 - Topic of next course.